

## Player Player Name

	Total	Base	Abil	Misc	Psi	Magic
Fortitude	+()	+()	+()			
Reflex	+()	+()	+()			
Will	+()	+()	+()			
Soul	+()	+()	+()			
Initiative	+()		+()			

Mo	Movement & Encumbrance								
Weight	Move	Category	Max Dex	Check P					
1	Х3	Light	_	-					
2	X3	Medium	+3	-3					
3	X2	Heavy	+1	-6					
6	÷2	Lift	+0	*					
15	X1	Push	*	*					

## Special Qualities / Abilities

	Skill	s		
Skill Name	Total	Rank	Abil	Mod
Applied Sci ( )			Knowledge	+()
Alchemy			Reason	+2
Appraise			Reason	+()
Assense			Intuitiion	+()
Assess Situation			Intuition	+()
Autohypnosis			Will	+()
Balance			Balance	+()
Bluff			Influence	+()
Bureaucracy			Inf+Soc	+()
Channel Energy			Willpower	+()
Climb			Mus & Bal	+()
Concentration			Will	+()
Craft (			Varies	+()
Craft (			Reason	+()
Decipher Script			Reason	+()
Demolition			Inteligence	+0
Diplomacy			Inf+Soc	+0
Disable Device			Dex+Inu	+()
Disguise			Inf or Rea	+0
			Reason	+0
Engineering Essena Artist			Dexterity	+0
Escape Artist				+0
First Aid			Knowledge	+0
Forgery			Reason	_
Gather Information			Influence	+0
Handle Animal			Influence	+0
Hide			Bal or Inu	+0
Intimidate			Varies	+()
Jump			Muscle	+()
Knowledge ( )			Knowledge	+()
Knowledge ( )			Knowledge	
Knowledge ( )			Knowledge	
Listen			Intuition	+()
Move Silently			Balance	+()
Nautical			Intelligence	+()
Open Lock			Dex+Inu	+()
Perform (			Varies	+()
Pilot (			Varies	+()
Profession (			Vaires	+()
Psicraft			Reason	+()
Read Lips			Intuition	+()
Ride			Balance	+()
Scrye			Reason	+()
Search			Reason	+()
Sense Motive			Intuition	+()
Slight of Hand			Dexterity	+()
Spellcraft			Rea or Inf	+0
Spot			Intuition	+0
Survival			Know+Inu	+0
		-		+0
Swim			Stam & Fit	
Tumble			Balance	+0
Use Magical Device			Influence	+()
Use Psionic Device			Influence	+()
Use Rope			Dex or Kno	+()
Use Scientific Apparatu	ıs		Reason	+()

Item Name	Normal	(Muna			asterwork) l					M	oney		
Cocal   O   O   O   O	Item Name	#	Lbs	Tot	Item	Name	#	Lbs	Tot	Marks D	rachma	Koji	Aros
Valuables Total   Weight   Total Weight   Special (Magical / Psionic / Artifact) Equipment   Special (Magical / Psionic / Artifact)   Special (Magical / Psionic /													
Other Valuables   Item													
Item   # Value (ca) Subtoral												v	0
Valuables Total OM Grand Total  Languages  Language Name Tot+ Ranks Int- Imperial 40 0 40 Total Weight  Special (Magical / Psionic / Artifact) Equipment Item Name Special Powers 1 Lbs Total  Special (Magical / Psionic / Artifact) Equipment Item Name Special Powers 1 Lbs Total  Personal Information & Other Statistics  Race Gender Age Height Weight Marital Status Eye Color Hair Color Social Status Soc. Stat Mad Soc. Rank Birth Rank  Hother (Profession) Father (Profession) Place of Origin  Notes  Notes  Notes  Notes  Pathos  Ethos  Notes  Notes													Subtotal
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Imperial   +0   0   +0										Language Name	Tot-	S ⊢ Rank	rs Int+
Legal   +0   0   +0     Mystic   +0   0   +0     Zoreac   +0   0   +0     Eldrian   +0   0   +0     Feats & Class Features     Starting   Racial     Weapon Group:   Weapon Group:     Weapon Group:   Weapon Group:     Weapon Group:   Weapon Group:     Mother Group:   Shield Group:     Feats & Class Features     Starting   Racial     Weapon Group:     W													
Total Weight												0	
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Cohort / Animal Companion / Controlled Undead	Cohort / A	Inimal	Con	npai	ion / Contro	olled Undea	d					-	-
Name Type (Subtype) HD Hp AC/t/Ff				_				C/t/J	Ff				
Attack / Full Attack Movement (Burrow/Fly/Swim)	Attac	k / Full A4	tack			Movement (P.	rrow/E	Zhy/Ca	im)				
Annex I an Annex Interest (Duriow Liy Swill)	Auto	w/ rutt Al	men .			movement (Du	1 OW/ I	y/SN	····				
Attacks (& Damage)			Atta	cks (8	Damage)								
Special Attacks / Qualities Learning		C	nacial	Attac	ks / Qualities					Learning			
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Chg	Item/Staff Name, Caster Level: 0	DC	Remaining Ch
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## Game Notes Game Notes Expended Total **MEA** 0 Energy Spells Developed Spell MEA Cost Cantrip 1<sup>st</sup> Degree 2<sup>nd</sup> Degree 3<sup>rd</sup> Degree 4<sup>th</sup> Degree 5<sup>th</sup> Degree 1MEA 0 2MEA 2 4MEA 3 6MEA 8MEA 4

10MEA

	Detai	iled or Aa	lditional Weapons, Tools a	nd Items		
Weapon Name			Weapon Skill	Damage		
Kismet (Longsword)			Combat (Heavy Blades)	1d8+M		
Ranks	Ability	Speed	Total		/ Multiplier	
1	+1	N	+2.		20/x2	
1	_	Type	Range			
	Other 11	operites (mus	terwork / Magical / Psionic)	Type	Kunge	
	***		W		J	
	Veapon Nam		Weapon Skill		nage	
Gurt	thang (Raj	pier)	Combat (Light Blades)		5+M	
Ranks	Ability	Speed	Total	Crit Range	/ Multiplier	
1	+1	+1	+3	1-2	0/x2	
	Other Pr	operties (Mas	terwork / Magical / Psionic)	Type	Range	
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T	Voon on Nous		Weapon Skill	Dan		
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Ranks	Ability	Speed	Total	Crit Kange	/Multiplier	
	Other Pr	operties (Mas	terwork / Magical / Psionic)	Type	Range	
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Ranks	Ability	Speed	Total	Crit Range	/Multiplier	
	Other Pr	operties (Mas	terwork / Magical / Psionic)	Туре	Range	
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Ranks	Ability	Speed	Total	Crit Range	/ Multiplier	
	Other Pr	operties (Mas	terwork / Magical / Psionic)	Type	Range	
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Ranks	Veapon Nam Ability Other Pr	Speed operties (Mas	Weapon Skill Total terwork / Magical / Psionic)	Crit Range	/Multiplier Range	
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## Game Notes

Energy	0	0
Addition	nal Circles	Developed

Total

Expended